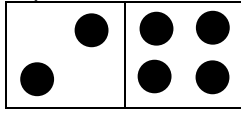


## Two dice bingo.

Throw two dice. Choose which way around you will read the number and cover your choice with a counter.



Can be used as 24 or 42

Get 6 in a row to win.

11	12	13	14	15	16
21	22	23	24	25	26
31	32	33	34	35	36
41	42	43	44	45	46
51	52	53	54	55	56
61	62	63	64	65	66

Alternate game. Two players with different coloured counters. Throw dice alternately and place counter trying to be first to get connect four. Variation – subsequent counters can replace originals (capture the number)